The goal is to showcase The Canadian Path in action, with actual youth. The emphasis will be on Youth-led and Plan-Do-Review and how the two will support Adventures and SPICES.

**REMEMBER:**
- Have the Scouters participate.
- Some of the youth will need re-programming. Your enthusiasm will help them get motivated to try it out.
- Remember, Beaver Scouts have short attention spans. Keep your presentation concise.

**Encourage the Beavers to explore the map of the Pond.**

**SCHEDULING:**
- 5 minutes to colour their maps
- 5 minutes to discover and select the area they want to explore and have an Adventure.
- 5 minutes to Plan
- 10–15 minutes to Do
- 2 minutes to Review (colour their dots)
- Take 5 minutes (bio break or snack)
- Beavers can finish colouring their maps

**NEW CYCLE:**
- 1 minute to select new area to explore
- 5 minutes to Plan
- 10–15 minutes to Do
- 2 minutes to Review (colour their dots)

**DONE:**
Repeat cycles as needed. You may want to include a washroom break and/or a snack break.

**GEAR LIST:**
- Any game material that Section may have (hula hoops, rope, cones, small soft balls)
- Blank copies of the Beaver map
- Big Beaver map for display
- Flipchart
- Markers
- Art supplies for dress-up or make-believe
- Random camping items: flashlight, rope, candle, matches, piece of sleeping pad
The Process

Welcome to the Pond

Introduce the map → Personalize the map → Describe some of the areas on the map

Plan

What might we discover there?

“Where do we want to explore?” SelAction

Do

Review
# Choosing the Adventure

Ask the Beaver Scouts to take the time to explore and colour their map. They can personalize it in the way they want. Here are some questions to ask while exploring the map:

- "What are some of the areas that you see on the map?" (Make sure to cover them all. If there is hesitation, ask who can read the name of a place based on its image. “Can you find the owl? What is that place called?”)
- “Which one should we go explore?” Just start the conversation; gauge their interest.

<table>
<thead>
<tr>
<th>Adventure</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Big Brown Beaver’s Lodge — Citizenship</td>
<td>Swim into Big Brown Beaver’s Lodge and learn from Big Brown’s wisdom about being good citizens in our community, country and world.</td>
</tr>
<tr>
<td>Hawkeye’s Campfire — Ceremonies</td>
<td>Songs, skits, stories and ceremonies</td>
</tr>
<tr>
<td>Malak’s Maple — Leadership</td>
<td>Meet Malak the owl at the old oak tree to learn about and practise the skills of being good leaders in the Colony and in our community.</td>
</tr>
<tr>
<td>Rainbow’s Reflection — Beliefs &amp; Values</td>
<td>Spend time under Rainbow. Think about our own values and beliefs, and explore diversity of cultures and faiths that make up our communities and our world.</td>
</tr>
<tr>
<td>Rascal’s River — Creative Expression</td>
<td>Jump into Rascal the otter’s river of personal interests. Share what you love to do and explore the creative expressions of others in your Colony.</td>
</tr>
<tr>
<td>Ringtail’s Hollow — Environment &amp; Outdoors</td>
<td>Join Ringtail the raccoon in exploring, hiking and enjoying the outdoors, learning how to take care of our surroundings and leaving no trace.</td>
</tr>
<tr>
<td>Rusty’s Meadow — Active &amp; Healthy Living</td>
<td>Find Rusty the fox in the meadow playing, having fun, exercising and learning about living a healthy and happy life.</td>
</tr>
</tbody>
</table>

**SelAction:** Make it quick and fun. Ask all the Beavers to point up in the air and drop their fingers when you say “Go!”, so that everyone points to a spot on the map they want to explore. Scouters should be able to tell at a glance what the Colony’s decided.
**BIG BROWN BEAVER’S LODGE — Citizenship**

- What could we do to help our community? Our province? Or to help people somewhere else in the world?
- What could we do that would help us learn about or connect with kids in another part of Canada?
- Where in our community would you like to explore?

**IDEA:** Beavers can create posters of their favourite places in the community. They might draw posters for parks, schools, or maybe even the ice cream shop!

**IDEA:** Explore about how to stay safe in the meeting hall. Where are the emergency exits? Hold a fire drill.

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**MALAK’S MAPLE — Leadership**

- In what ways do you act as a leader at home, at school, at church or with your friends?
- What makes a good leader?
- Where could we go in our community to watch good leaders in action?
- How can each of you be good leaders in the Colony?

**IDEA:** Get one Beaver to take the lead. Think of a game like “Simon Says”.

**IDEA:** Play a communication game, making sure we say the right things to help friends work together. What are nice ways to ask things?
RASCAL’S RIVER — Creative Expression

• What special activities and hobbies do you do that you could share with the Colony?
• What do you like to do when you have time just to yourself?
• Is there something that you’ve always wanted to try or to learn about? How could we do that together?

IDEA: “Let’s become something new!” If the Beavers want to be robots, find a creative way to dress up and act like robots. Create a skit or joke or song or dance about robots.

RAINBOW’S REFLECTION — Beliefs & Values

• What special holidays do you celebrate with your family?
• What special holidays do people celebrate in other faiths and cultures?
• Where might we go in our community or who could we invite to visit us so that we can learn about another faith or culture?
• I wonder what is special or unique about each of us. How do we show respect for each other?

IDEA: Create a story as a Colony about changing a bad situation into a good one.

IDEA: From some of the holidays that Beavers have shared, create a game, relay race, song or skit about that specific holiday. i.e. Chinese New Year = dragon dance; Christmas = reindeer relay
RINGTAIL’S HOLLOW — Environment & Outdoors
• What can we do to care for our environment?
• What can we do to explore the environment around our meeting place?
• What should we know before we go on a hike or camp? How can we learn these things?
• How can we learn to stay safe outside on a really cold day or on a really hot day?
• Do you know what to do if you’re lost in the woods? Who can help us learn about that?

IDEA: Let’s prepare for an adventure. What do we need for a short hike outside near the meeting hall? What could we come across on our hike? Use our imaginations of what could we encounter outside!
IDEA: Beautiful and Ugly—Take a short hike outside and enjoy nature. Ask the Beaver Scouts what they find “beautiful” and what they find “ugly.” Have them make lists or draw pictures to categorize what they saw. White Tail Beavers can help younger ones. Then have everyone share their lists. Discuss why there are different opinions in the group about what is beautiful and what is ugly.

RUSTY’S MEADOW — Active & Healthy Living
• What do you do to keep your body in good health?
• What do you do keep your body fit?
• Who could teach us more about being fit and healthy?
• What are some of your favourite games?

IDEA: How quickly can we do things? Touch a wall?! Get into Lodges?! Form a line?!]
IDEA: Invent a game or activity using random items, like a broom and a necker.
Based on the ideas, help Beavers formulate a game or activity that can be done towards a theme they have thought up.
Preparing for a trip or pretending to go on a trip can be an Adventure in itself!
Plan–Do–Review

**PLAN:**
- How can we make sure everyone participates?
- What material do we need?
- Does everyone know what they need to do?
- How do we prepare for being outside?
- What new skills are required?
- Is everyone ready?

**DO:**
- Learn any new skills needed
- Test out skills
- Take part in your Adventure

**REVIEW:**
Beaver Scouts plan. Then they do. And then they review. At the end of the activities for a particular Adventure or at the next Beaver Scout meeting, Beaver Scouts and Scouters take time, usually in Lodges, sometimes as a Colony, to talk about the activity. The Colony Leadership Team receives the review reflections to help with future planning. Here are some review questions to get you started:
- What did you see or hear or notice?
- What did you enjoy about this activity?
- What was a challenge for you in this activity?
- What do you know now that you did not know before?
- What might we do differently if we did this activity again?
I work with others as part of a team, sometimes leading and sometimes participating.

- How did you talk with others while sharing this Adventure?
- How did someone help you on this Adventure?
- How did you work together as a team?
- What did you learn about how people work together?

I love learning, creating, imagining and discovering.

- What do you know now that you did not know before?
- Did you teach someone else something as you worked on this Adventure? What did you do?
- How did you use your brain to figure out something for this Adventure?
- What did you need to create in order to work on this Adventure?

I take care of my body and keep it healthy with good food and exercise.

- How were you physically challenged on this Adventure?
- How did you stay safe on this Adventure?

I talk about my feelings and share them in helpful ways.

- What did you learn about what you enjoy and what you don’t enjoy?
- How did you feel as you were doing this Adventure?
- What surprised you, frustrated you, delighted you or inspired you?
- Did you share what you felt with anyone? i.e. frustration, delight, etc.

I am true to myself and I treat others with kindness and respect.

- What rules did you have to follow while working on the Adventure?
- Were there people or places you needed to respect?
- What did you learn about yourself as you did this?
- How did you feel if you ran into difficulty? What did you do to deal with that?

I’m part of something bigger than myself: my family, my community, the world and God. I respect what others believe.

- What did you do that made a difference to you, to your family, to your community and/or to the world?
- What did you discover about what you believe about yourself? About others? About animals? About the world?
- What important beliefs of others have you discovered?