

SCOUTS CANADA STANDARD OPERATING PROCEDURES

SECTION 5000 – SCOUTS CANADA’S PROGRAMS

5001 – PROGRAMS

Scouts Canada provides programs designed for the following sections:

- (i) Beavers - for children ages 5, 6 and 7.
- (ii) Wolf Cubs - for children ages 8, 9 and 10.
- (iii) SCOUTSabout- for children ages 5 - 10. (Jr. Program 5 - 7; Sr. Program 8 – 10)
- (iv) Scouts - for children and youth ages 11, 12, 13 and 14, with the option to continue in the section until their 16th birthday.
- (v) Venturers - for youth ages 15, 16 and 17.
- (vi) Extreme Adventure - for youth ages 14 - 17.
- (vii) Rovers - for adults of ages 18 - 26.

5001.1 – Program Age Exceptions

Commissioners may, where appropriate, authorize a variation of one year in the program ages between age 5 and age 18 to enable child and youth membership in various program sections to correspond with membership in divisions in the local school system. The final consideration shall be what is in the best interest of the child or youth concerned.

5001.2 – Program Objectives

Program objectives are statements that indicate the goals toward which the efforts of all program sections are directed. They provide direct guidance to the achievement of the Mission, giving expression to the Principles of Scouts Canada. They determine the content and method of the program, and provide a basis for its evaluation. The program which arises from these objectives must meet the needs and desires of a particular group of young people, in a particular environment, at a particular time.

The program objectives of Scouts Canada provide opportunities and guidance for members to develop and demonstrate a personal:

- (i) understanding of God;
- (ii) ability to accept responsibility for themselves mentally, physically, socially, spiritually, and for the consequences of their actions;
- (iii) ability to respond to others in caring ways; and
- (iv) awareness of, and concern for, the environment.

5001.3 – Program Goals

Each program section sets forth goals for meeting the Mission and Principles at a level appropriate to the age range and capabilities of the youth members in that section. Together, the programs for all sections combine towards the development of the whole person and an in-depth appreciation and commitment to the Mission and Principles of Scouting.

5002 – BEAVERS

(See also Program Standards, www.scouts.ca)

A child, once a registered member, becomes a Beaver by investiture, on completion of the initial requirements.

Ages:	5 - 7 years old
Unit name:	Colony
Small Groups:	Lodges
Meetings:	Approximately 1 hour weekly

5002.1 – Program

To meet the Mission and Principles of Scouts Canada in the Beaver program, the following goals guide activities that encourage Beavers, through the use of games, music, storytelling, playacting, crafts, and the outdoors, to:

- (i) find examples of God's love for them and the world;
- (ii) experience and express love and joy;
- (iii) express themselves;
- (iv) be healthy and have good feelings about themselves;
- (v) develop a sense of belonging and sharing in small group activities;
- (vi) develop a sense of co-operation through non-competitive activities; and appreciate nature;

5002.2 – Promise

I promise to love God and to help take care of the world.

5002.3 – Law

A Beaver has fun, works hard and helps family and friends.

5002.4 – Motto

Sharing, Sharing, Sharing.

5003 – WOLF CUBS

(See also Program Standards, www.scouts.ca)

A child, once a registered member, becomes a Wolf Cub by investiture, on completion of the initial requirements.

Ages: 8 - 10 years old
Unit Name: Pack
Small Groups: Sixes
Meetings: Approximately 1½ hours weekly

5003.1 – Program

To meet the Mission and Principles of Scouts Canada in the Wolf Cub program, the following goals guide activities that encourage Wolf Cubs to:

- (i) express and respond to God's love in their daily lives;
- (ii) do their best;
- (iii) keep fit;
- (iv) satisfy their curiosity and need for adventure and new experiences;
- (v) be creative and develop a sense of accomplishment;
- (vi) make choices;
- (vii) develop a sense of fair play, trust and caring;
- (viii) work together in small groups and experience being a leader;
- (ix) participate in outdoor activities; and
- (x) learn about the natural world and their part in it.

5003.2 – Activities

Badge and Star work, games, music, storytelling, playacting, crafts, outdoors, and spiritual fellowship.

5003.3 – Promise

I promise to do my best; to love and serve God, to do my duty to the Queen; to keep the law of the Wolf Cub Pack; and to do a good turn for somebody every day.

5003.4 – Law

The Cub respects the Old Wolf, the Cub respects himself/herself.

5003.5 – Motto

Do Your Best.

5004 - SCOUTSABOUT

SCOUTSabout members, who are registered members of Scouts Canada, adhere to most of the same goals as Beaver/Cubs without the use of the Promise and Law.

Ages:

- Junior program: 5 - 7 years old
- Senior program: 8 - 10 years old

Meetings: Generally 1½ hours weekly, three month term.

5004.1 – Program

(i) - Junior SCOUTSabout:

To meet the Mission and Principles of Scouts Canada, emphasis is placed on activities that encourage youth to:

1. find examples of God's love for them and the world;
2. experience and express love and joy;
3. express themselves;
4. be healthy and have good feelings about themselves;
5. develop a sense of belonging and sharing in small group activities;
6. develop a sense of co-operation through non-competitive activities; and
7. appreciate nature.

(ii) - Senior SCOUTSabout:

To meet the Mission and Principles of Scouts Canada, emphasis is placed on activities that encourage youth to:

1. express and respond to God's love in their daily lives;
2. do their best;
3. keep fit;
4. satisfy their curiosity and need for adventure and new experiences;
5. be creative and develop a sense of accomplishment;
6. make choices;
7. develop a sense of fair play, trust and caring;
8. work together in small groups and experience being a leader;
9. participate in outdoor activities;
10. learn about the natural world and their part in it

5004.2 – Activities

Games, music, storytelling, playacting, and crafts

5005 – SCOUTS

(See also Program Standards, www.scouts.ca)

A child/youth, once a registered member, becomes a Scout by investiture, on completion of the initial requirements.

Ages: 11 - 14 years old, with an option to age 16
Unit name: Troop
Small Groups: Patrols
Meetings: Approximately 2 hours weekly

5005.1 – Program

To meet the Mission and Principles of Scouts Canada in the Scout program, the following Goals guide activities that encourage Scouts through a system of progressive self-educating Practices and Activities, to:

- (i) behave in ways that show adherence to spiritual principles, loyalty to the religion that expresses them and acceptance of the duties resulting there from ;
- (ii) understand and demonstrate the requirements and responsibilities of good citizenship;
- (iii) develop the skills of working in co-operative relationships;
- (iv) develop self-discipline and the skills of working co-operatively with others;
- (v) show respect, tolerance for, and be of service to, others;
- (vi) practice leadership skills;
- (vii) camp, explore and respect the outdoors, and develop good environmental practices;
- (viii) develop and display self-discipline and self-reliance; and
- (ix) pursue hobbies and personal interests.

5005.2 – Activities

Indoor and outdoor activities, badges and awards, hiking, camping, and hobbies.

5005.3 – Promise

On my honour, I promise that I will do my best, to do my duty to God and the Queen, to help other people at all times, and to carry out the spirit of the Scout Law.

5005.4 – Law

A Scout is helpful and trustworthy, kind and cheerful, considerate and clean, wise in the use of all resources.

5005.5 – Motto

Be Prepared.

5005.6 – Sea Scouts

Sea Scouting is an integral part of the Scout program. A full range of activities directly relevant to Sea Scouting is provided.

5006 – VENTURERS

(See also Program Standards, www.scouts.ca)

A youth, once a registered member, who meets the qualifications, may be accepted into a Venturer company.

Ages: 15- 17 years old
Unit Name: Company
Meetings: Approximately 2 hours weekly

5006.1 – Program

To meet the Mission and Principles of Scouts Canada in the Venturer program, the following goals guide activities that encourage Venturers to:

- (i) show adherence to spiritual principles, loyalty to the religion that expresses them and acceptance of the resulting duties;
- (ii) fulfill the requirements and responsibilities of good citizenship;
- (iii) become aware of, and respond to, local, national and international community needs, as well as the natural and cultural environment;
- (iv) provide leadership and work co-operatively in adult-like situations;
- (v) participate in a variety of social and cultural activities;
- (vi) demonstrate respect for the natural world while participating in challenging physical and outdoor activities;
- (vii) explore vocational opportunities and develop personal interests; and
- (viii) develop and use communication, problem-solving and decision-making skills; through a system of progressive self-educating practices and activities.

5006.2 – Self-directed Activities

Indoor and outdoor activities, badges and awards, hiking, canoeing, camping, and special interests.

5006.3 – Promise

On my honour, I promise that I will do my best, to do my duty to God and the Queen, to help other people at all times, and to carry out the spirit of the Scout Law.

5006.4 – Motto

Challenge

5006.5 – Sea Venturers

Sea Venturing is an integral part of the Venturer program. A full range of activities directly relevant to Sea Venturing can be undertaken.

5007 – EXTREME ADVENTURE

Extreme Adventure members are registered members of Scouts Canada and adhere to most of the same program goals as Venturers without the use of the Promise and Law.

Ages: 14 - 18 years old
Meetings: Weekly, short term up to 3 months

5007.1 – Activities:

Youth will plan, prepare for and participate in an adventure including activities or experiences to prepare them for the adventure.

5008 – ROVERS

An adult (over 18 years of age) who is a registered member of Scouts Canada and accepts the conditions of membership may be accepted into a Rover Crew.

Unit name: Crew
Meetings: As agreed by Rover Crew

5008.1 – Program:

To meet the Mission and Principles of Scouts Canada in the Rover program, emphasis is placed on activities that encourage Rovers to:

- (i) develop spiritual depth and joy in living;
- (ii) establish their own sense of identity, values and lifestyle;
- (iii) become self-directed individuals and responsible adult participants in society;
- (iv) blend personal freedom with group responsibility;
- (v) develop meaningful and lasting friendships;
- (vi) provide meaningful services to the community; and
- (vii) participate in satisfying outdoor activities that contribute to protection of the environment, fitness and a sense of well-being.

5008.2 – Activities

Community service, outdoors, and crew interests.

5008.3 – Promise

On my honour, I promise that I will do my best, to do my duty to God and the Queen, to help other people at all times, and to carry out the spirit of the Scout Law.

5008.4 – Motto

Service

5009 – SCOUTERS

Scouters are adults, in volunteer leadership roles, who are registered members of Scouts Canada.

5009.1 – Promise

On my honour, I promise that I will do my best, to do my duty to God and the Queen, to help other people at all times, and to carry out the spirit of the Scout Law.

5009.10 – Temporary Resident’s Promise

Beavers, Cubs, Scouts, Venturers, Rovers and Scouters who are not Canadian citizens but temporarily reside in Canada and who desire membership in Scouts Canada, must know and subscribe to the foregoing (with the exception that the phrase “the Queen” in the promises may be omitted and the following substituted: “the country in which I am living”).

5010 – SCOUTS CANADA’S PROGRAM STANDARDS

Scouts Canada has developed Program Standards for each of its sections. Having these minimum standards in place, and working with leaders to meet or exceed them, will ensure that leaders deliver programs at a high level of consistency across the country.

The Program Standards allow leaders to more consistently plan and conduct their programs, and explain to parents and youth what they can expect to receive when they join.

The Program Standards are available on Scouts Canada’s website, www.scouts.ca.

5011 – LONE CUBS/SCOUTS

Children of Cub or Scout age living in areas where it is not feasible to form packs or troops may register with Council offices by the payment of an annual registration fee set

by the Council. Registration forms are obtainable from Council offices or Scouts Canada's website.

Each Lone Cub/Scout works with a parent or guardian as their Lone Cub/Scout counsellor.

5012 – SCOUTING FOR YOUTH WITH DISABILITIES

Many youth are prevented from complete participation in regular activities as a result of mental, physical or emotional disabilities. However, to the extent that their disability will allow, youth should be encouraged to participate in the program and complete as many as possible of the requirements outlined in the appropriate handbooks.

Adaptation of the program to specifically allow such a youth fuller participation is encouraged and left up to the discretion of the Scouter, as long as such adaptations are in keeping with Scouts Canada's Policies and Procedures.

It is preferable that youth with disabilities become members of regular groups/sections. If regular participation is not practical then these youth should have program and training taken to them, if resources allow.

Special Groups/Sections may be formed specifically for children and youth with mental, physical or emotional disabilities, with the intention to integrate youth into regular Groups/Sections as they become prepared to do so.

Special Groups/Sections may be formed in hospitals, training schools, treatment centers, etc.