

# Bring a Friend

## COUNCIL ROCK Leadership



### The Adventure:

As a Pack, host a Bring-a-Friend Night to show your friends how awesome Scouting is! Invite friends from school and your neighbourhood to a meeting so they can experience the adventures you take part in every week.

### Plan:

- Who do you want to invite to the Bring-a-Friend event? How will you get the invitation to them?
- When will you host this Bring-a-Friend event? Is there an evening that works best for everyone in the Pack?
- What adventures will you plan for the Bring-a-Friend event?
- What supplies will you need?
- What information do you want to send home with your friends?
- What can you do to make your friends feel welcome and included?

### Do:

- Invite your friends to the Bring-a-Friend event. Use the supplies you gathered to make fun invitations that tell your friends the date, time and meeting place.
- Talk to your parents about the Bring-a-Friend event. Let them know when it will be, and what adventure you have planned. This way, they can answer questions your friends' parents may have.
- With help from your Scouters, create information packages to send home with your friends and their parents. Make a list of upcoming events and camps your Pack has planned that can be included, and thank your friends for coming to your Bring-a-Friend Night by inviting them back to try a second meeting.
- Host the Bring-a-Friend event with your Pack. Remember that this may be the first time your friends have come to a Pack meeting, so help make it extra special for them.
- Greet your friends at the door and make them feel welcome from the moment they walk into your meeting. Invite them into the meeting space and talk to them about what you have planned for the evening.
- Help the Scouters with the activities you planned as a Pack. What can you do to help your friends take part in the activities?
- Explain important parts of the evening to your friends. What will happen during Opening and Closing ceremonies? Who are the Scouters? Are there any words being used that your friends may not recognize (like Runners, Trackers and Howlers)?

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## Review:

- What do you know now that you did not know before?
- What did you teach someone else as you worked on this adventure? How did you teach them?
- Did your friends have fun at this Bring-a-Friend Night? What do you think made the meeting memorable for them? What made it memorable for you?
- What would you do differently next time?
- What did you learn about how you worked in a team with your Pack?

## Online Resources:

- [Bring-a-friend!](#)
- [Bring-a-Friend Invitation](#)

## Safety Note:

How many friends are coming to your Bring-a-Friend Night?  
Will your Scouters need a helping hand from other adults?

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