What Makes a Good Leader?

The Adventure:
As a Lair, talk about what you think makes a good leader. Think about the Howlers and Trackers in your Pack and how they help out the Runners on adventures. What different things do they do that help the Pack to run smoothly?

Come up with a list of five things that good leaders have in common. Draw a picture of a Cub Scout in action, and label your picture with the ways this Cub is a great leader in the Pack.

Plan:
- When and where will your Lair share this adventure?
- How much time will you take?
- What materials do you need?
- What will you do with your pictures when you’re done this adventure?

Do:
- Figure out what makes a good leader, and create some inspiring pictures to serve as reminders of these qualities.

Review:
- What do you know now that you did not know before?
- What five qualities did your Lair come up with?
- Who in your Lair has come up with a really good picture to illustrate leadership in action? What is his or her picture, and why do you like it?
- How might you share what you’ve learned about leadership with the rest of the Pack? Will you share your drawings? How will you put your learnings about leadership into action?
- How might you do this adventure differently next time?

Safety Note:
What guidelines can your Lair agree on to make sure that nobody’s feelings are hurt when you talk about good and bad ways of being leaders?

Online Resources:
Everyday leadership

It starts with Scouts.