

**Plan:**

- Are there any members of your Crew who can teach others to quilt? If not, who else might be able to mentor the Rover Scouts taking part?
- What tools and materials will you need?
- What is your timeline for this project?
- What charities might benefit from what you make?

**Do:**

- Learn to quilt. Make useful quilts and share with those in need.

**Review:**

- What do you know now that you did not know before?
- How did you feel before, during and after this Adventure?
- What problems did you encounter, and how did you overcome them?
- How did the Rovers work together to learn this new skill?
- What new quilting projects might you take on in the future?

**Safety note:**

Ensure any old fabric you are using is thoroughly cleaned before getting to work.

**Online Resources:**

- [The future of craft quilting in a digital world](#)
- [Get creative with sewing classes and clubs](#)



It starts with Scouts.

# Get Crafty

## Creative Expression

**The Adventure:**

Quilting is a fun, relaxing and rewarding skill. It's also a good way to salvage scraps of material that might otherwise be wasted.

Once the members of your Crew who are learning to quilt have begun to master the skill, find a good way to put your new talents to use. Charities will appreciate your quilts.

A simple quilt can be made by stitching squares of fleece fabric together. Old jeans can be cut into squares to create a blanket, with backing added. Or you can create a design out of various cottons, sew the design together and add batting and a backing before quilting. When quilting, all the fabric in the quilt should be the same. Otherwise the quilt will not wash well.



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