



Plan:

- When will you meet with the Pack to share this adventure? (Your Scouter should be able to help you get in touch with the Pack's Akela.)
- What game or skill will you teach the Cubs? How can you be sure that you are teaching the Cubs something new?
- What equipment will you need?
- What is your agenda? How much time will you take to teach the Cubs the game or skill, and how much time will they have to play or practise?

Do:

- Teach the game or skill.
- Consider taking some pictures or video (with the Pack's permission) to help with your review.

Review:

- How did the game go?
- Did the Cubs have fun? How could you tell?
- How did you feel before, during, and after this activity?
- What would you do differently in the future?

Safety note:

- What safety equipment should you have on hand for your game or activity?
- How will you share ideas on how to stay safe with the Cubs?

Online Resources:

- [Cub Scouts Jumpstarts](#)
- [Cub Scouts Trail Cards](#)
- [Bear Scout Games](#)
- [Wolf Scout Games](#)
- [Predator and Prey](#)
- [Team Building Game](#)
- [How To Play Capture the Flag](#)

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Back to the Jungle

RED COAT TRAIL
Leadership



The Adventure:

As a Patrol, attend a Cub Scout meeting and teach the Cubs a new game or skill. This could be something that you learned yourselves as Cubs, or it could be a game or skill that you have learned in Scouts but that you think the Cubs would enjoy.

You can also have a look at the Cub Scout Trail Cards for some ideas.



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