

ROVER CREW SECTION SNAPSHOT

Rover Scouts is for young people ages 18-26. Rover Scout programs are exciting and adventurous, and provide opportunities to develop new skills.

THE ROVER SCOUT PROMISE, LAW AND MOTTO

The Rover Scout Promise: On my honour I promise that I will do my best, to do my duty to God and the Queen, to help other people at all times, and to carry out the spirit of the Scout Law.

The Rover Scout Law: A Scout is helpful and trustworthy, kind and cheerful, considerate and clean, wise in the use of all resources.

The Rover Scout Motto: Go beyond.

THE FOUR ELEMENTS

Youth-led: Rover Scouts decide upon their own Personal Development Plans as well as the Scouting adventures they will do as a Crew. They take full leadership in the preparation for and planning of all activities.

Adventure: Rover Scouts try things for the first time in a safe and supportive environment, and take old ideas in new directions.

Plan-Do-Review: A three-step process informs all adventures in the Rover Scout program in order to maximize the learning and benefits that come from the efforts and energy offered by the Crew.

SPICES: Social, Physical, Intellectual, Character, Emotional and Spiritual are the six dimensions of personal development for the Canadian Path program.

PADDLE YOUR OWN CANOE

The Rover Scout program provides members with opportunities for ongoing self-discovery through adventure. By trying new things in each of the Program Areas, Rover Scouts explore how they can fit in as members of their community. The symbolic framework of "Paddle Your Own Canoe" reminds Rover Scouts of the challenges they face in young adulthood, and the abilities they have to help them through the journey of these early adult years. The Personal Development Plan is a general framework to guide the Rover Scout in developing his or her objectives with the support of a mentor. During the course of a Rover Scout's time in the program, he or she will complete several PDP's

with either the same mentor or different mentors. Usually, at least three PDP's (three to six months in duration) are completed prior to the Portage (a Rover's departure from Scouting as a youth member) or the beginning of work for the Canadian Rover Scout Award. The Rover Scout and mentor discuss what a Rover Scout has in terms of responsibilities, obligations and demands, as well as interests and aspirations. Out of these discussions, goals are set for the coming months. An example of a Personal Development Plan can be found [here](#).

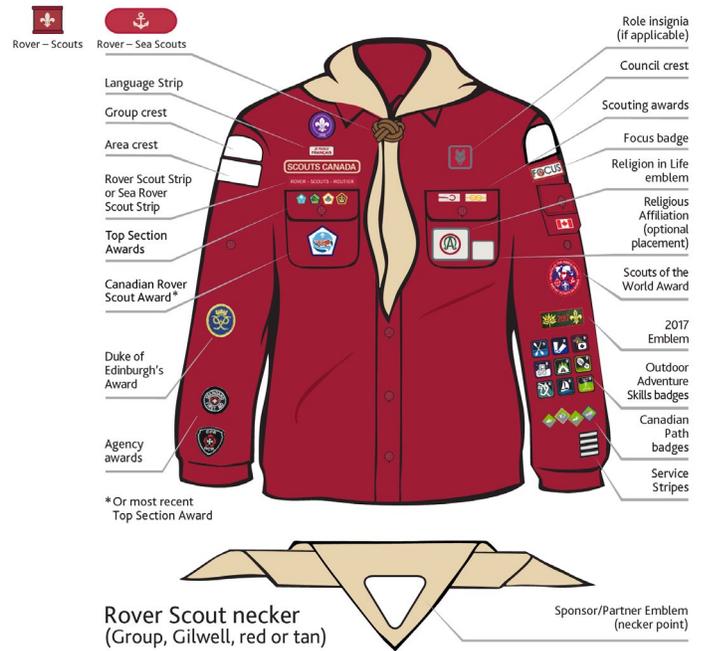
Canadianpath.ca



It starts with Scouts

THE ROVER SCOUT UNIFORM

The Rover Scout uniform consists of the Rover Scout shirt, tan pants, neckerchief and neckerchief slide. The Rover Scout uniform is available at the Scout Shop nearest you, or at scoutshop.ca. The neckerchief and slide will be supplied by the Group.



BADGES

The focus of the Scouting program is on personal progression—on Rover Scouts bringing their diverse experiences to Scouting adventures and growing through new experiences. Badges help members recognize and celebrate their personal progression and encourage them to set new goals. Rover Scouts have the opportunity to work towards a variety of badges, including:

Outdoor Adventure Skills: Outdoor Adventure Skills are learned in the completion of adventures. Nine areas of skills are part of every

Scouting Section, from Beaver Scouts to Rover Scouts. Each of the nine skills is defined in nine progressive stages.

The Canadian Rover Scout Award: The Canadian Rover Scout Award is the pinnacle award for both the Rover Scout Section as well as for the five Scouts Canada Sections.

ROVER SCOUT TERMINOLOGY

Scouter: A Volunteer in the Rover Scout Section. Scouters serve as mentors to ensure prudent self-governance and to ensure the Crew is following proper practices that abide by Scouts Canada policies.

Crew: Rover Scouts are locally organized as “Crews”. The Rover Scouts in a Crew share interests, goals and adventures. Sometimes small teams are formed within the Rover Scout Crew to achieve specific goals.

Crew Leadership Team: The Rover Crew is managed by the Crew Leadership Team, which is elected annually by the Rover Scouts, and is responsible for the administration and coordination of the Crew. The positions of the Crew Leadership Team are to be determined by the Crew to match the Crew’s goals.

RESOURCES

Trail Cards: Youth-led program resources that provide adventure ideas that will help Rover Scouts explore the Four Elements of the Canadian Path. Trail Cards can be found [here](#).

Journey Card: The Journey Card is an excellent resource to complete the year-end review. Rovers can use the Journey Card to review the Crew’s activities throughout the year. The Journey Card can be found [here](#).

For more information on the Rover Scout program, please visit: scoutinglife.ca/canadianpath/rover-scouts.