

SC YLT

My Role in the White Tail Council

MALAK'S MAPLE

Leadership: Becoming a Leader



The Adventure:

Do you know what the White Tails Council is? To get a sense of it, take part in a pretend White Tail Council meeting! In Lodges of six to eight Beavers, come up with ideas for adventures you might do as a Colony. Rank your ideas.

Next, split up your Lodge into three groups. Each group of Beavers should get together with groups from the other Lodges. Pretend that your new group is the White Tail Council. What adventures will your Colony go on next season?

Safety Note:

How can you make sure that everyone takes part and that nobody's feelings are hurt?

Online Resources:

Section Leadership Teams (Available on Scouts Canada's YouTube channel)



Plan:

- What does the White Tail Council do? How does it make decisions?
- How do White Tail Councils work with their Lodges? How do they make sure that every Beaver can share an idea for an adventure?
- What ideas for adventures do you have to share?
- How can your Scouters help the White Tail Council?

Do:

- Gather ideas for adventures in Lodges.
- Share these ideas in a White Tail Council meeting.
 - As a White Tail Council, decide on some fun adventures for the Colony!

Review:

- What do you know now that you did not know before?
- What strengths did your superheroes have?
- What weaknesses did your superheroes have?
- How can you be a real-life superhero?
- What are some of your powers?