**The Adventure:**
To be a good leader, one must be able to come up with ideas with the group. Brainstorming is a great way to do that. Convene a small group and take turns leading the group in discussion for an adventure. You can look at other Trail Cards, think about things you have never done before, or use your imagination. Once you have decided on an adventure as a team, make it a reality!

**Safety Note:**
A good leader always checks to see if an adventure is possible before making any promises! Check with your Scouters to ensure this adventure is safe.

**Online Resources:**
Brainstorming: Is Your Mind Wild Enough to Make a Conceptual Leap?

**Plan:**
- What would be the best way to brainstorm?
- What materials do you need?
- How are you going to make sure everyone has a say?
- Do you need to get permission for any parts of your adventure?

**Do:**
- Have fun!

**Review:**
- What do you know now that you did not know before?
- How did brainstorming help your group plan your adventure?
- How can brainstorming help your Troop succeed in doing everything, every youth wants to do?
- Why was this brainstorming session an effective method for your group?
- How does a good leader facilitate a brainstorming session?