SC&YLT Problem-Solving Scenarios

RED COAT TRAILLeadership: Problem Solving



The Adventure:

Create a variety of problem scenarios on flash cards (if your facilitators haven't already done this). The scenarios might include forgetting a tent or getting lost while out on a hike. In small groups, draw a scenario card at random and come up with a solution to your problem. Present your solution in a skit.

Safety Note:

As part of your review, discuss whether the solutions presented were always safe, and what other safe solutions the group could have considered.



Plan:

- How will you choose who will act out which role?
- Which scenarios do you want to act out, and how will you choose as a group?

Do:

Have fun with the skits—be dramatic!

Review:

- What do you know now that you did not know before?
- How did you resolve the problem?
- What was hard about resolving the problem?
- What common themes came up (common problems and common solutions)?

Online Resources:

AdventureSmart

Canadianpath.ca





It starts with Scouts.