Safety Note:
• How can you make sure your race course is safe?
• What should all the Cubs be wearing on their feet?

The Adventure:
With another Cub, work as a team to win a race. The two Cubs who can work together best will come out on top.
You and your partner will be held together with five clothespins. Clip the pins between you and your partner from your shoulders to your ankles (clip the pins to your shirts, shorts and socks).
As a Pack, agree on a race course. Find a place at the starting line, and when your Scouter says “Go!”, race through the course as quickly as you can without losing any of your clothespins. The first team to cross the finish line with all five of its clothespins wins!

Online Resources:
Clothespin Relay

Plan:
• Who will bring the clothespins?
• How many clothespins will you need?
• How will you choose partners?
• How will you create your race course?

Do:
• Work together with another Cub to win the clothespin race!

Review:
• What do you know now that you did not know before?
• What did you enjoy about this race?
• How did you and your teammate get along? What was your strategy?
• What did you see that worked well for other teams?
• How else can you play this game?