

# Facilitator Tips

## When running Basic Outdoor Skills Courses, here are some things to consider:

1. Have you submitted a Basic Outdoor Skills application?
2. Have you got approval from your CK3?
3. Have you given participants enough notice of your event?
4. Has it been adequately advertised in your Council through social media and newsletters?
5. Is there a cost for the event, how is that money being handled?
6. Have you walked the property and noted any hazards? You can use this as a learning opportunity for the participants. These hazards do need to be mitigated after they have been identified.
7. What equipment do you need; can you borrow it from your group, or should each person bring their own equipment?
8. What is the age of the youth that the Scouters will be working with? Tailor your presentation to that age group and their abilities.
9. What is the age group of the participants, do you need to take into consideration physical abilities of the Scouters?
10. How big will the group be, does your location comfortably accommodate that number?
11. If weather conditions change, do you have shelters/buildings to use?
12. How many facilitators do you need?
13. Who is doing the Adventure Application Form and Emergency Plan, and who is it being submitted to for approval?
14. All handouts should be in an electronic format, either emailed before or after the event.

